

Costume Designer

Extract Two

In the second extract, I designed Gregor's costume. I have chosen to dress Gregor in a purple and gold waistcoat. This is to symbolise his transformation into a dung beetle as the colours resemble that of a dung beetle and the floral designs of the waistcoat show his connection to the non-human aspect of his identity as he is eventually one with nature. It also puts emphasis on Gregor's back as he is weighed down by the many struggles of his life. The waistcoat is over a crumpled white shirt to show that Gregor is struggling under the strain. I have decided to not have the actor wear any footwear to further demonstrate the transformation into the dung beetle as the actor can use the movement in their toes to portray the motions of Gregor in his bug-like state. For hair I have chosen to have the hair slicked back into a simple bun as Gregor is practical in his daily routine of non-stop chores and work. As makeup, I have chosen to use a white base for the face, as inspired by Berkoff, with red under the eyes to show how tired Gregor Samsa ultimately is.